Course Code: CSE413 & CSE413L	Credits: 3+1
Course Title: Simulation and Modeling & Lab	CIE Marks: 60
	SEE Marks: 40

Course Description (from syllabus)/Rational:

Simulation modeling solves real-world problems safely and efficiently. It provides an important method of analysis which is easily verified, communicated, and understood. Across industries and disciplines, simulation modeling provides valuable solutions by giving clear insights into complex systems.

The aim of this course is to introduce various system modeling and simulation techniques, and highlight their applications in different areas. It includes modeling, design, simulation, planning, verification and validation. After learning the simulation techniques, the students are expected to be able to solve real world problems which cannot be solved strictly by mathematical approaches. This course begins by demonstrating the usefulness of simulation as a tool for problem solving in business, industry, government, and society.

Course Learning Outcome: (at the end of the course, student will be able to do:)

CLO1	Able to define the different modelling terms by analysing the system or the data that is present.
CLO2	Able to learn different mathematical model and their application in simulation.
CLO3	Able to implement the model and from the results check for the validity of the model and
	correctness of the assumptions present in the model.
CLO4	Able to analyze the outcomes and make predictions.

Mapping of Course Learning Outcomes to Program Learning Outcomes [attainment level used for COs from 1(weak)-3(strong) correlation]

PLO's	PLO1	PLO2	PLO3	PLO4	PLO5	PLO6	PLO7	PLO8	PLO9	PLO10	PLO11	PLO12
CLO's												
CLO1	3	2										
CLO2		3										
CLO3		2										
CLO4				2								

Teaching and Learning Activities (TLA)

TLA1	Lectures twice a week using multimedia of different topics.
TLA2	Active discussion in class regarding efficient solving of the logical and mathematical problems.
TLA3	Group discussion and presentation regarding diverse problems and corresponding lectures.
TLA4	Evaluation of class performances to reach each student in a class for every topic.

Course Delivery Plan (Including Lab)

Week/Lessen	Discussion Topic & Book	Student Activities during Online	Assessment and
(hour)	Reference	and Onsite and TLA	Mapping with CLO
Week 1	Lesson 1: Introduction to	Lesson 1: Online/Onsite CLO1	
Lesson 1 & 2	Simulation System,	discussion; Review Feedback	
(1.5 each)	Appropriate tools,	online; Using Interactive content	
	advantages and	e.g. Voice over PPT, PPT, Video,	
Lab Session 1	disadvantages of	H5P; TLA1	
(3.0)	simulation (Ref: Jerry	Lesson 2: Online/Onsite	
	Banks: Ch 1)	discussion; Review Feedback	
	Lesson 2: Areas of	online; Using Interactive content	
	application, System and	e.g. Voice over PPT, PPT, Video,	
	system environment (Ref:	H5P; TLA1	
	Jerry Banks: Ch 1)	Lab 1: Model design and	
	Lab 1: Introduction to Arena	implementation using Arena	
	(Ref: W Kelton: Ch 3 / Lab	simulator, Problem solving	
	Manual - 1)	exercise	
Week 2	Lesson 3: Components of a	Lesson 3: Online/Onsite	CLO1
Lesson 3 & 4	system, Discrete and	discussion; Review Feedback	Assignment 1 (will
(1.5 each)	continuous system, Model	online; Using Interactive content	be due by Week 3)
	of a system, Types of	e.g. Voice over PPT, PPT, Video,	- Model design &
Lab Session 2	models (Ref: Jerry Banks:	H5P; TLA1	implementation by
(3.0)	Ch 1)	Lesson 4: Online/Onsite	Arena
	Lesson 4: Discrete event	discussion; Review Feedback	- Using LMS (BLC)
	system simulation	online; Using Interactive content	
	concepts, Steps in	e.g. Voice over PPT, PPT, Video,	
	simulation study, flow	H5P; TLA1	
	diagram with description	Lab 2: Model design and	
	(Ref: Jerry Banks: Ch 1)	implementation using Arena	

	Lab 2: A Simple Model of The Carwash System (Ref: Lab Manual - 1)	simulator, Problem solving exercise	
Week 3 Lesson 5 & 6 (1.5 each) Lab Session 3 (3.0)	Lesson 5: Simulation of Queuing System: Three steps of simulation, calling population, system state, flow diagrams, bar chart (Ref: Jerry Banks: Ch 2) Lesson 6: Single channel queuing problem with single sever (Ref: Jerry Banks: Ch 2) Lab 3: ATM Machine Problem (Ref: Lab Manual - 2)	Lesson 5: Online/Onsite discussion; Review Feedback online; Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1, TLA2 Lesson 6: Online/Onsite discussion; Review Feedback online; Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1, TLA2, TLA4 Lab 3: Model design and implementation using Arena simulator, Problem solving exercise	CLO1, CLO2
Week 4 Lesson 7 & 8 (1.5 each) Lab Session 4 (3.0)	Lesson 7: The Able-Baker Carhop Problem (Ref: Jerry Banks: Ch 2) Lesson 8: Probability Distribution, Types of Probability Discrete Distributions (Ref: V. P. Singh: Ch 2) Lab 4: A two-State Manufacturing Process (Ref: Lab Manual - 3)	Lesson 7: Online/Onsite discussion; Review Feedback online; Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1, TLA2 Lesson 8: Online/Onsite discussion; Review Feedback online; Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1, TLA2 Lab 4: Model design and implementation using Arena simulator, Problem solving exercise	CLO1, CLO2 Class Test# 1 (Either online or onsite based on Week 1-3 discussion) based on CLO1
Week 5 Lesson 9 & 10 (1.5 each) Lab Session 5 (3.0)	Lesson 9:BinomialDistribution, Poissondistribution, NormalDistribution (Ref: V. P.Singh: Ch 2)Lesson 10:Simulation of aTelephone System:Processing description withdiagram (Ref: V. P. Singh:	<u>Lesson 9:</u> Online/Onsite discussion; Review Feedback online; Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1, TLA2 <u>Lesson 10:</u> Online/Onsite discussion; Review Feedback online; Using Interactive content e.g. Voice over PPT, PPT, Video,	CLO1, CLO2

Week 6 Lesson 11 & 12 (1.5 each) Lab Session 6 (3.0)	Ch 2) Lab 5: Two-station queuing system Applying animation on problems (Ref: Lab Manual - 4) Lesson 11: Review Class-1 Lesson 12: Review Class-2 Lab 6: Applying animation on problems and working for the team Project (Ref: Lab Manual - 4)	H5P; TLA1 <u>Lab 5:</u> Model design and implementation using Arena simulator, Problem solving exercise <u>Lesson 11:</u> Online/Onsite discussion; Review Feedback online; Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA3 <u>Lesson 12:</u> Online/Onsite discussion; Review Feedback online; Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA4 <u>Lab 6:</u> Model design and implementation using Arena simulator, Problem solving exercise	CLO1 PRN#1: Project Concept Presentation by Team Class Test# 2 (either online or onsite based on Week 4-5 discussion) based on CLO1 Assignment 2 (will be due by Week 8) - Model design & implementation by Arena
Week 7		MID-TERM EXAM	
Week 8 Lesson 13 & 14 (1.5 each) Lab Session 7 (3.0)	Lesson 13: Simulation of Inventory Systems – basic concepts (Ref: Jerry Banks: Ch 2) Lesson 14: Simulation of Inventory Systems - News dealers problem, Simulation of an order-up- to level inventory system (Ref: Jerry Banks: Ch 2) Lab 7: Simulation Applications in Queuing Theory: Operationalizing Fundamental Waiting Line Models	Lesson 13: Online/Onsite discussion; Review Feedback online; Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1 Lesson 14: Online/Onsite discussion; Review Feedback online; Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1, TLA2 Lab 7: Model design and implementation using Arena simulator, Problem solving exercise	CLO1, CLO2

Week 9	Lesson 15: Simulation of	Lesson 15: Online/Onsite	CLO1, CLO2
Lesson 15 & 16	Inventory Systems – M,N	discussion; Review Feedback	
(1.5 each)	inventory problem	online; Using Interactive content	
(Concepts in Discrete Events	e.g. Voice over PPT, PPT, Video,	
Lab Session 8	(Ref: Jerry Banks: Ch 2)	H5P; TLA1, TLA2	
(3.0)	Lesson 16: Reliability	Lesson 16: Online/Onsite	
()	Problem: Bearing problem	discussion; Review Feedback	
	with current method (Ref:	online; Using Interactive content	
	Jerry Banks: Ch 2)	e.g. Voice over PPT, PPT, Video,	
	Lab 8: Drive-in fast food	H5P; TLA1, TLA2, TLA2	
	restaurant model- Without	Lab 8: Model design and	
	cook schedule	implementation using Arena	
	Project work (Ref: Lab	simulator, Problem solving	
	Manual - 5)	exercise	
Week 10	Lesson 17: Reliability	Lesson 17: Online/Onsite	CLO1, CLO2, CLO3,
Lesson 17 & 18	Problem: Bearing problem	discussion; Review Feedback	CLO4
(1.5 each)	with proposed method	online; Using Interactive content	
((Ref: Jerry Banks: Ch 2)	e.g. Voice over PPT, PPT, Video,	
Lab Session 9	Lesson 18: Reliability	H5P; TLA1, TLA2	
(3.0)	Problem: Exercise in group	Lesson 18: Online/Onsite	
、	(Ref: Jerry Banks: Ch 2)	discussion; Review Feedback	
	Lab 9: Drive-in fast food	online; Using Interactive content	
	restaurant model with cook	e.g. Voice over PPT, PPT, Video,	
	schedule (Ref: Lab Manual -	H5P; TLA3, TLA4	
	5)	Lab 9: Model design and	
		implementation using Arena	
		simulator, Problem solving	
		exercise	
Week 11	Lesson 19: The dump truck	Lesson 19: Online/Onsite	CLO1, CLO3
Lesson 19 & 20	problem: basic concepts,	discussion; Review Feedback	
(1.5 each)	system states, event states	online; Using Interactive content	Class Test# 3
	(Ref: Jerry Banks: Ch 3)	e.g. Voice over PPT, PPT, Video,	(either online or
Lab Session 10	Lesson 20: Simulation table	H5P; TLA1	onsite based on
(3.0)	for dump truck operation	Lesson 20: Online/Onsite	Week 8-10
	(Ref: Jerry Banks: Ch 3)	discussion; Review Feedback	discussion) based
	<u>Lab 10:</u> Project	online; Using Interactive content	on CLO2
	implementation	e.g. Voice over PPT, PPT, Video,	
		H5P; TLA1, TLA2	
		Lab 10: Project implementation in	
		Arena simulation environment	
Week 12	Lesson 21: Petri Net:	Lesson 21: Online/Onsite	CLO1, CLO2

Lesson 21 & 22	definition, firing of	discussion; Review Feedback	PRN#2: Project
(1.5 each)	transitions, state equation	online; Using Interactive content	Implementation
	(Ref: Jerry Banks: Ch 10)	e.g. Voice over PPT, PPT, Video,	Presentation by
Lab Session 11	Lesson 22: Petri Net:	H5P; TLA1, TLA2	Team
(3.0)	M/M/1 Queue (Ref: Jerry	Lesson 22: Online/Onsite	
	Banks: Ch 10)	discussion; Review Feedback	
	Lab 11: Group Project	online; Using Interactive content	
	Presentation Sharing by	e.g. Voice over PPT, PPT, Video,	
	Team Lead on behalf of the	H5P; TLA1, TLA2	
	team	Lab 11: Project presentation using	
		PPT and animation tools	
Week 13	Lesson 23: Review Class-1	Lesson 23: Online/Onsite	CLO1, CLO2, CLO3
Lesson 13 & 14	Lesson 24: Review Class-2	discussion; Review Feedback	
(1.5 each)	Lab 12: Lab Performance	online; Using Interactive content	
	Test and Project based	e.g. Voice over PPT, PPT, Video,	
Lab Session 12	assessment of course	H5P; TLA1, TLA3	
(3.0)	projects	Lesson 24: Online/Onsite	
		discussion; Review Feedback	
		online; Using Interactive content	
		e.g. Voice over PPT, PPT, Video,	
		H5P; TLA2, TLA4	
		Lab 12: Solving real-life problems	
		using Arena	
Week 14		FINAL EXAM	

Text Books

1. Discrete-Event System Simulation – Jerry Banks, John S. Carson II, Barry L. Nelson and David M.Nicol

Reference Books:

- 1. System modelling and simulation V.P. Singh
- 2. Simulation with Arena W. Kelton, Randall Sadowski, Nancy Swets

CIE – Breakup (Theory) [60 marks]

Bloom's	Attendance	Class Test	Assignment	Presentation	Mid Exam
Criteria	(07)	(15)	(05)	(08)	(25)
Remember		05			
Understand		05	02	02	05
Apply		05		03	05
Analyze			03		05
Evaluate					05
Create				03	05

CIE – Breakup (Lab) [100 marks]

Bloom's Criteria	Attendance (10)	Lab Performance (25)	Lab Report (25)	Lab Final (40)
Remember				
Understand		05	05	10
Apply		05	05	05
Analyze		05	05	10
Evaluate			10	05
Create		10		10

SEE – Semester End Examination [40 marks] {Theory}

Bloom Criteria	Score for the Test
Remember	05
Understand	05
Apply	15
Analyze	05
Evaluate	05
Create	05

Appendix-1: Program outcomes

POs	Category	Program Outcomes
PO1	Engineering Knowledge	Apply the knowledge of mathematics, science, engineering fundamentals and an engineering specialization to the solution of complex engineering problems.
PO2	Problem Analysis	Identify, formulate, research the literature and analyze complex engineering problems and reach substantiated conclusions using first principles of mathematics, the natural sciences and the engineering sciences.
PO3	Design/Development of Solutions	Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for public health and safety as well as cultural, societal and environmental concerns.
PO4	Investigations	Conduct investigations of complex problems, considering design of experiments, analysis and interpretation of data and synthesis of information to provide valid conclusions.
PO5	Modern tool usage	Create, select and apply appropriate techniques, resources and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
PO6	The engineer and society	Apply reasoning informed by contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to professional engineering practice.
PO7	Environment and sustainability	Understand the impact of professional engineering solutions in societal and environmental contexts and demonstrate the knowledge of, and need for sustainable development.
PO8	Ethics	Apply ethical principles and commit to professional ethics, responsibilities and the norms of the engineering practice.
PO9	Individual work and teamwork	Function effectively as an individual and as a member or leader of diverse teams as well as in multidisciplinary settings.
PO10	Communication	Communicate effectively about complex engineering activities with the engineering community and with society at large. Be able to comprehend and write effective reports, design documentation, make effective presentations and give and receive clear instructions.

PO11	Project management	Demonstrate knowledge and understanding of the engineering and
	and finance	management principles and apply these to one's own work as a member or
		a leader of a team to manage projects in multidisciplinary environments.
PO12	Life Long Learning	Recognize the need for and have the preparation and ability to engage in
		independent, life-long learning in the broadest context of technological
		change.