

Directed

Acyclic

Graphs z...

(DAGs)



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Definitions

In compiler design, a directed acyclic graph (DAG) is an abstract syntax tree (AST) with a unique node for each value.

OR

A directed acyclic graph (DAG) is a directed graph that contains no cycles.

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* Use of DAG for optimizing basic blocks :-

- DAG is a useful data structure for implementing transformations on basic blocks.
- A basic block can be optimized by the construction of DAG.
- A DAG can be constructed for a block and certain transformations such as common subexpression elimination and dead code elimination can be applied for performing the local optimization.
- To apply the transformations on basic block, a DAG is constructed from three address statement.

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Properties of a DAG

- ① The reachability relation in a DAG forms a partial order and any finite partial order may be represented by a DAG using reachability.
- ② The transitive reduction and transitive closure are both uniquely defined for DAGs.
- ③ Every DAG has a topological ordering.



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Applications of a DAG

The DAG is used in -

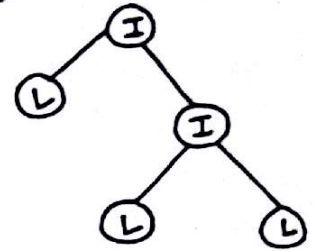
- ① determining the common subexpression (expressions computed more than once).
- ② determining which names are used in the block and computed outside the block.
- ③ determining which statements of the block could have their computed value outside the block.
- ④ simplifying the list of quadruples by eliminating the common subexpressions and not performing the assignment of the form $x := y$ until and unless it is a must.

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Rules for the construction of DAG:

Rule-1: In a DAG,

- Leaf nodes represent identifiers, names or constants.
- Interior nodes represent operators.



Rule-2: While constructing DAG, there is a check made to find if there is an existing node with the same children. A new node is created only when such a node does not exist. This action allows us to detect common sub-expressions and eliminate the re-computation of the same.

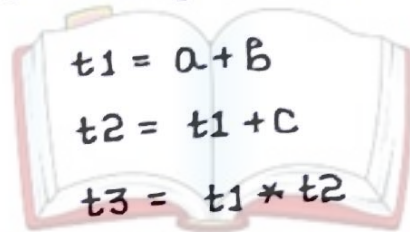
Rule-3: The assignment of the form $x := y$ must not be performed until and unless it is a must.

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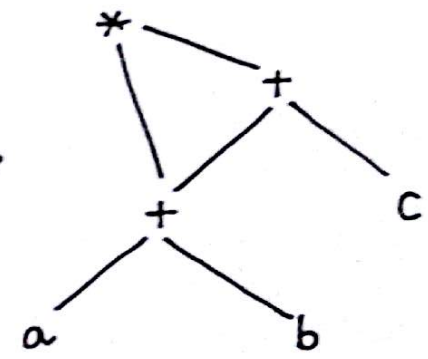
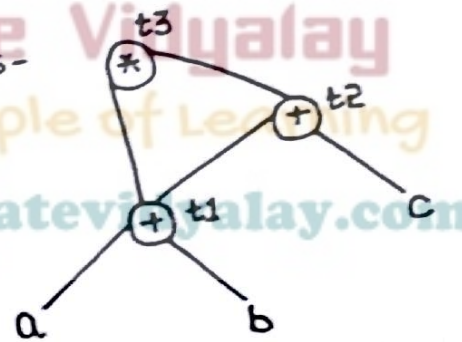
Problems

Problem-1: Construct DAG for the given expression:-
 $(a+b) * (a+b+c)$

Soln:- Three address code for the given expression is-



The DAG is-



Explanation:-

From the constructed DAG, we observe that the common subexpression $(a+b)$ is translated into a single node in the DAG. The computation is carried out only once and stored in the identifier $t1$ and reused later.

This illustrates how the DAG construction scheme identifies the common sub-expression & helps in eliminating its re-computation later.

Problem-02:- Construct DAG for the given expression -

$$(((a+a) + (a+a)) + ((a+a) + (a+a)))$$

Soln:-

DAG for the given expression is -



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Problem-03:- Construct the DAG for the following block-

$$a = b * c$$

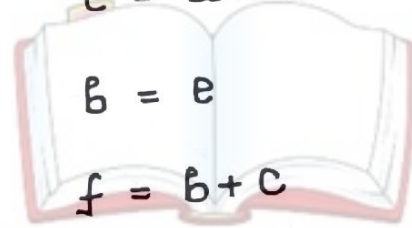
$$d = b$$

$$e = d * c$$

$$b = e$$

$$f = b + c$$

$$g = f + d$$



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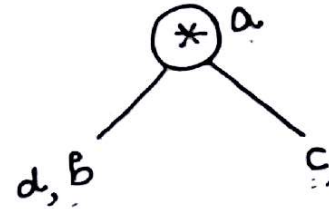
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Soln:-

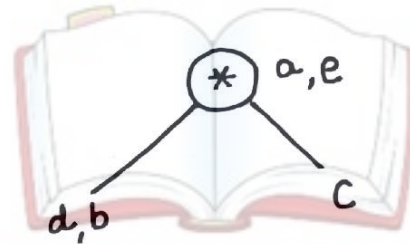
Step-1:-



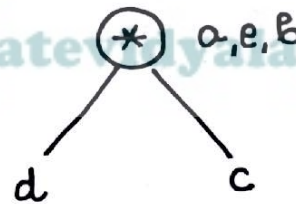
Step-2:-



Step-3:-

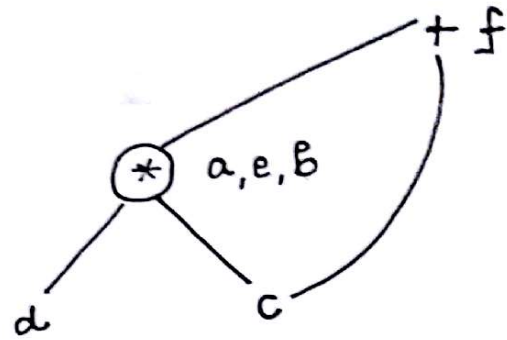


Step-4:-

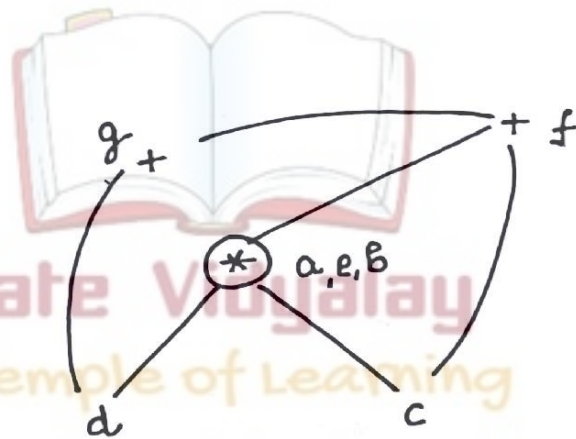


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Step-5:-



Step-6:-



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Problem-4 :- Optimize the block given in problem-3.

Soln:-

Step-1:- First construct the DAG for the given block.

Step-2:- Now, the optimized code can be generated by traversing the DAG.

1. The common subexpression $e = d * c$ which is actually $b * c$ ($\because d = b$) is eliminated.

2. The dead code $b = e$ is eliminated.

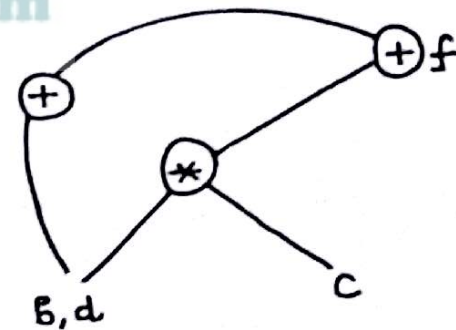
The optimized basic block is-

$$a = b * c$$

$$d = b$$

$$f = a + c$$

$$g = f + d$$



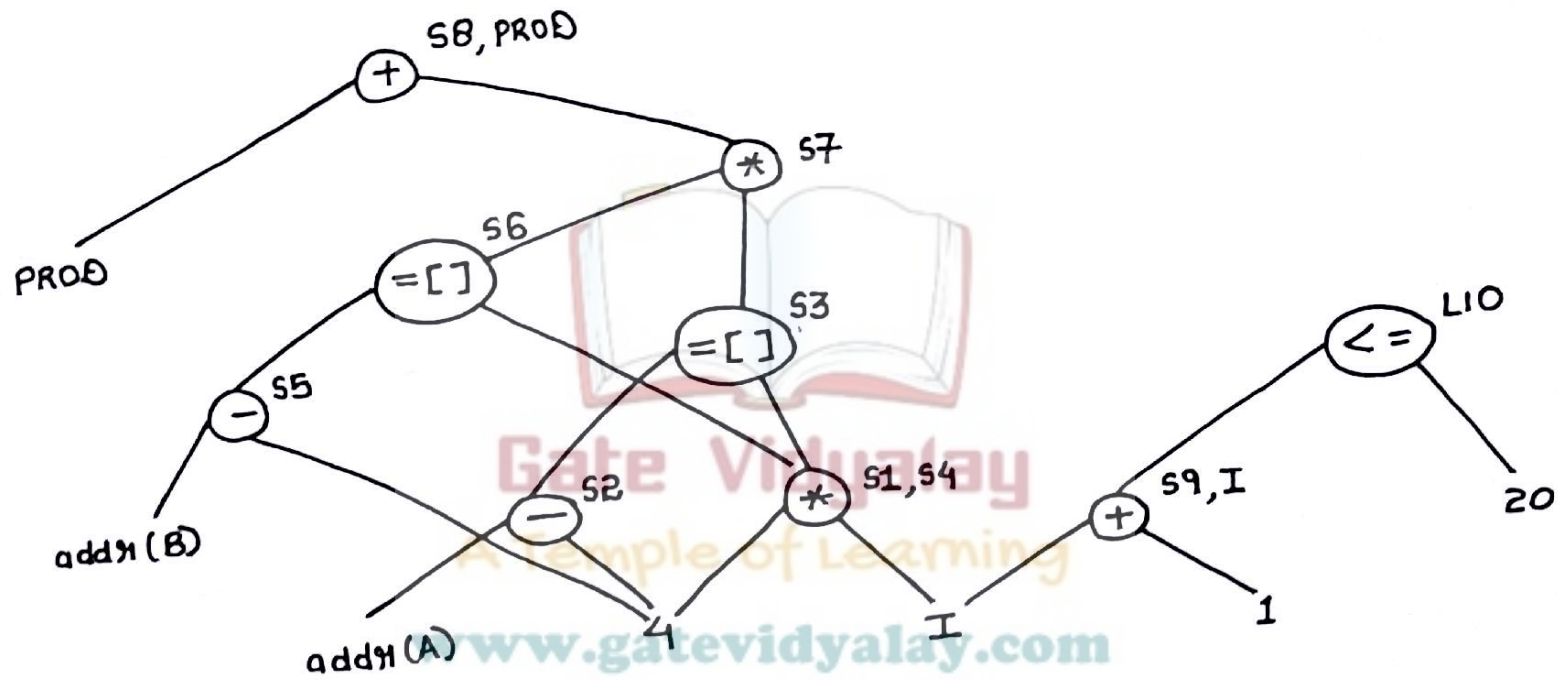
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Problem-5:- Consider the following basic block. Draw the DAG representation of the block and identify local common sub-expressions. Eliminate the common expressions and rewrite the basic block.

L10 : $s1 = 4 * I$
 $s2 = \text{addr}(A) - 4$
 $s3 = s2[s1]$
 $s4 = 4 * I$
 $s5 = \text{addr}(B) - 4$
 $s6 = s5[s4]$
 $s7 = s3 * s6$
 $s8 = \text{PROD} + s7$
 $\text{PROD} = s8$
 $s9 = I + 1$
 $I = s9$
If $I \leq 20$ goto L10

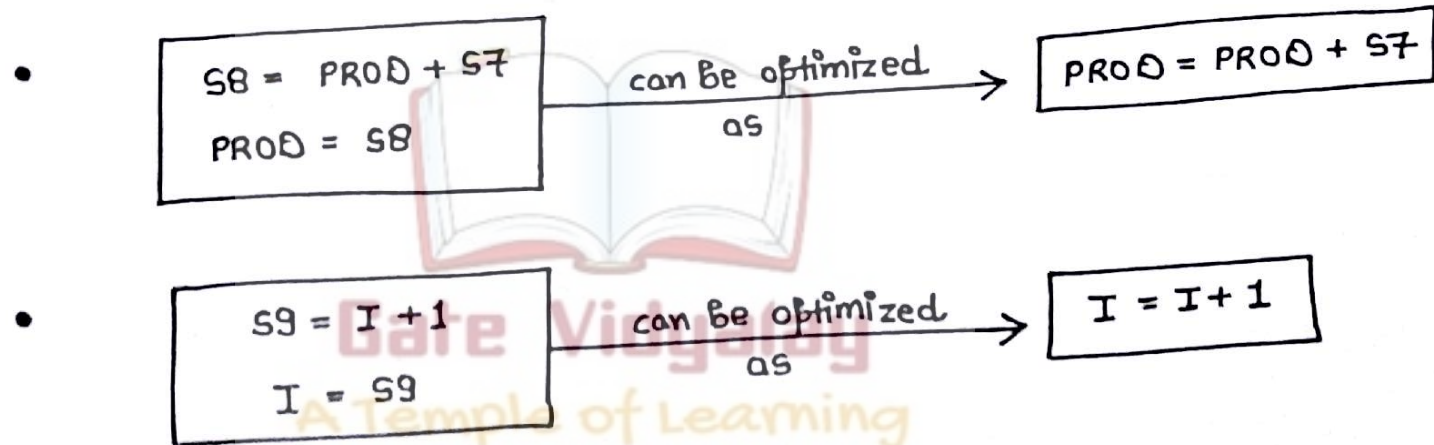
Solution:-

DAG representation for the block is :-



In this code fragment,

- $4 * I$ is a common subexpression. Hence, we can eliminate $S4$ because $S1 = S4$.



After eliminating $S4$, $S8$ and $S9$, we get -

L10 :

$$S1 = 4 * I$$

$$S2 = \text{addr}(A) - 4$$

$$S3 = S2[S1]$$

$$S5 = \text{addr}(B) - 4$$

$$S6 = S5[S1]$$

$$S7 = S3 * S6$$

$$\text{PROD} = \text{PROD} + S7$$

$$I = I + 1$$

IF $I \leq 20$ GOTO L10

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