Course Code: CSE 228	CIE Marks: 60
Course Title: Theory of Computation	SEE Marks: 40
Credits: 3	

Course Syllabus:

Introduction: Formal language theory, Formal proof, Inductive proofs and Central concepts of automata theory.

Finite Automata: Deterministic finite automata, Nondeterministic finite automata, Finite automata with ε-transitions, Equivalence and conversion of deterministic and nondeterministic finite automata.

Regular Expressions and Languages: Regular expressions, Algebraic laws for regular expressions, Regular languages, Pumping lemma, Closure and Decision properties of regular languages.

Context Free Grammar and Languages: Context free grammars, Parsing (or derivation) and parse trees, Ambiguity in grammars and languages, context-free grammars, Pumping lemma for CFL's, Closure and Decision properties of CFL's.

Push Down Automata: Push down automata, Acceptance by empty store and final state, Equivalence between pushdown automata and context-free grammars, Deterministic push down automata. **Turing Machines:** Turing machines, the church-Turing machine, Techniques for Turing machine construction, Configurations, Computing with Turing machines, Restricted Turing machines, Turing machines and computers, Combining Turing machines.

Undecidability: Recursively enumerable language, The undecidability of the halting problem, Undecidable problems about Turing machines, Post's correspondence problem.

Complexity Theory: The classes P, NP, examples of problems in these classes. P versus NP question. NP completeness, Polynomial time reducibility, The Cook-Levin theorem. Examples of NP complete problems: Vertex cover problem, Hamiltonian path problem. Approximation algorithm, Probabilistic algorithms

Course Rationale/Description:

Central to the theory of computation are the concepts of automata, formal languages, grammar, algorithms, computability, decidability, and complexity. Why study theory when the current focus of Computer Science (and all the more so for Information Systems) is on technology and the pragmatic areas of knowledge concerned with the development and management of computer information systems? The reasons are manifold. Theory provides a simple, elegant view of the complex machine that we call a computer. Theory possesses a high degree of permanence and stability, in contrast with the ever-changing paradigms of the technology, development, and management of computer systems. Further, parts of the theory have direct bearing on practice, such as Automata on circuit design, compiler design, and search algorithms; Formal Languages and Grammars on compiler design; and Complexity on cryptography and optimization problems in manufacturing, business, and management. Last, but not least, research-oriented students will make good use of the theory studied in this course.

To provide a solid conceptual understanding of the fundamentals of computation. More specifically,

- To learn the basic concepts of computation and concepts of automata.
- To learn the structure of formal languages and grammar.
- To learn how to design Finite Automata for different Regular Expressions and Languages
- Learn how to solve various problems of applying normal form techniques, push down automata and Turing Machines
- To learn how to construct context free grammar for various languages.

Course Learning Outcome: (at the end of the course, students will be able to do:)

CLO1	Able to describe the basic concepts of formal languages of finite automata techniques
CLO2	Able to apply design principles in Finite Automata for different Regular Expressions and Languages
CLO3	Able to demonstrate ability to develop context free grammar for various languages
	Able to synthesis problem and solutions in various problems of applying normal form ques, push down automata and Turing Machines

Content of the course:

S L	Course Content (as summary)	H rs	CLO's
1	Basic concepts of formal languages of finite automata techniques	5	CLO-1
2	Design Finite Automata for different Regular Expressions and Languages	7	CLO-2
3	Construct context free grammar for various languages	13	CLO-3
4	Solve various problems of applying normal form techniques, push down automata and Turing Machines	20	CLO-3 CLO-4

Mapping of Course Learning Outcomes to Program Learning Outcomes [attainment level used for CLO's from 1(weak)-3(strong) correlation]

PLO's CLO's	P L O	P L O	PL O3	PL O4	PL O5	PL O6	PL O7	PL O8	PL O9	PLO PLO 10 11	PLO 12
CLO1	~										
CLO2			~								
CLO3		~									
CLO4					~						

Mapping Course Learning Outcome (CLOs) with the Teaching-Learning and Assessment Strategy:

CLO's	Teaching Learning Strategy [course teacher will decide based on the type of the contents]	Assessment Atrategy	Corresponding PLO number	Domain Level/ Learning Taxonomy
CLO-1	Brainstorming sessions, Classroom discussion, Voice over PPT, Lecture video, Lecture note, Open discussion	Class Test/Assignment/ Midterm examination	PLO-1	L1
CLO-2	Brainstorming sessions, Classroom discussion, Voice over PPT Lecture video, Lecture note, Open discussion	Classroom discussion, Midterm examination	PLO-3	L2, L3
CLO-3	Brainstorming sessions, Classroom discussion, Voice over PPT Lecture video, Lecture note, Open discussion	Class Test/Assignment/ Final examination	PLO-2	L2
CLO-4	Brainstorming sessions, Classroom discussion, Voice over PPT Lecture	Class Test/Assignment/	PLO-5	L5

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Week/Lesson (hour)	Discussion Topic and Book Reference	Student Activities during Online and Onsite and TLA	Mapping with CLO	Assessm ent Plan
Week-1 Lesson 1 & 2 [2.5 Hours]	Lesson 1: Introduction, Formal language theory, Formal proof, Inductive proofs [Textbook, Chapter-1, Page (1-22)]		CLO1-PLO- 1	
	Lesson 2: Central concepts of automata theory (Alphabet, String, Length of String, Power of an Alphabet, Concatenation of of String, Languages, Problem) [Textbook, Chapter-1, Page (28-33)]		CLO1-PLO-1	
Week-2 Lesson 1 & 2 [2.5 Hours]	Lesson 1: Finite Automata, Deterministic Finite Automata (DFA) -Formal definition, simpler notations (state transition diagram, transition table) [Reference Book-1, Chapter-3, Page (71-77)] [Textbook, Chapter-2, Page (37-52)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1	CLO1-PLO-1	Class Test, Assignm ent, Final Exam
	Lesson 2: Language Representation Using DFA [Textbook, Chapter-2, Page (52-55)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO1-PLO-1	Class Test, Assignm ent, Final Exam

Week-3	Lesson 1: Nondeterministic Finite Automata (NFA)- Definition of NFA, language of an NFA, [Textbook, Chapter-2, Page (55-60)]						
	Lesson 2: Equivalence of Deterministic and Nondeterministic Finite Automata, Applications of Finite Automata. [Textbook, Chapter-2, Page (60-71)						
Week-4 Lesson 1 & 2 [2.5 Hours]	Lesson 1: Finite Automata with Epsilon Transitions, Eliminating Epsilon transitions. [Textbook, Chapter-2, Page (72-80)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO-2 -PLO-3	Class Test, Assignm ent, Final Exam			
	Lesson 2: Minimization of Deterministic Finite Automata, Finite automata with output (Moore and Mealy machines) and Inter conversion. [Ref. Book-1, Chapter-3, Page (71-73, 84-101)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO2 - PLO-3				
	Class Test# 1: Either online or onsite based on Wk1-Wk2 discussion.						
	Achieve CLO1 and CLO2						
	[Assignment 1: Based on the discussion	on of Wk-2; Due: Weel	k-5]				

Week-5 Lesson 1 & 2 [2.5 Hours]	Lesson 1: Introduction, Identities of Regular Expressions, Finite Automata and Regular Expressions Converting from DFA's to Regular Expressions. [Textbook: Chapter-3, Page (83-101)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA4	CLO3 - PLO- 2, CLO1 - PLO-1
	Lesson 2: Converting Regular Expressions to Automata, applications of Regular Expressions. [Textbook: Chapter- 3, Page (101-108)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA4	CLO3 -PL O-2 CLO1 - PLO-1
Week-6 Lesson 1 [2.5 Hours]	Lesson 1: Definition, regular grammars and FA, FA for regular grammar. [Textbook: Chapter-4, Page (125-126)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO3 PLO- 2, CLO1 - PLO-1
Week-7 Lesson 1 2.5 Hours]	Lesson 1: Regular grammar for FA. Proving languages to be non-regular - Pumping lemma [Textbook: Chapter-4, Page (126-127)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO3 -PLO- 2, CLO1 - PLO-1
	Presentation 1: Topics will be provided	d as Individual or Grou	ıp

Week-8 Lesson 1 & 2 [2.5 Hours]	Lesson 1: Applications of Pumping lemma Closure properties of regular languages. [Textbook: Chapter-4, Page (127-131)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO3 - PLO- 2, CLO1 - PLO-1
	Lesson 2: Introduction to Context Free Grammars and Language, Definition of Context Free Grammars, Derivation [Textbook: Chapter-5, Page (169-172)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO3 - PLO- 2, CLO1 - PLO-1
Week-9 Lesson 1 & 2 [2.5 Hours]	Lesson 1: Derivation Trees, Sentential Forms. [Textbook: Chapter-5, Page (173-179)]		
	Lesson 2: Rightmost and Leftmost derivations of Strings. Ambiguity in CFG's. [Textbook: Chapter-5, Page (175-177)]		
	Class Test# 2: Either online or onsite backieve CLO1 and CLO3	ased on Wk3-Wk4 dis	cussion.
Week-10 Lesson 1 & 2 [2.5 Hours]	Properties of CFL, Normal form of CFL Elimination of Useless symbols, Unit productions - Null productions, Chomsky Normal Form [Textbook: Chapter-7, Page (255-273)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO4 - PLO- 5, CLO1 - PLO-1
	Lesson 2: Minimization of CFG's, CNF, GNF. [Textbook: Chapter-5, Page (147-150)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO4 - PLO- 5, CLO1 - PLO-1

	Week – 8: Midterm Examination Syllabus: Week 1 – Week 6					
Week-11 Lesson 1 & 2 [2.5 Hours]	Lesson1:Pumping Lemma for CFL's, Enumeration of Properties of CFL (Proof's omitted). [Textbook: Chapter-6, Page (156-168)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO- 3 PLO- 2, CLO-4 PLO-5			
	PLesson 2: Definition of Online/Onsite, Discussion Pushdown autometa [Textbook: Chapter-6, Page (161, 168- 172)]LO- 2, CLO4- PLO-5	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO-3 PLO-2, CLO-4 PLO-5			
	[Assignment 2: Modulation and Multiplexing; Due: Week-11]					
Week-12 Lesson 1 & 2 [2.5 Hours]	Lesson 1: Acceptance by Final State and Acceptance by Empty stack and its Equivalence. [Textbook: Chapter-10, Page (258- 264)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO4 - PLO-5			
	Lesson 2: Equivalence of CFG and PDA. [Textbook: Chapter-10, Page (264- 282)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO4 - PLO-5			
Week-13 Lesson 1 & 2 [2.5 Hours]	Lesson 1: Formal definition and behaviour, Languages of a TM [Textbook: Chapter-12, Page (325- 334)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO4 - PLO-5			
	Lesson 2: TM as accepters, and TM as a computer of	Online/Onsite, Discussion Using	CLO4 -			

Week-14	integer functions, Types of TMs. [Textbook: Chapter-12, Page (334- 341)] Lesson 1: Properties of	Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2 Online/Onsite, Discussion Using	PLO-5 CLO4				
Lesson 1 & 2 [2.5 Hours]	recursive and recursively enumerable languages. [Textbook: Chapter-12, Page (341- 344)]	Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	PLO-5				
	Lesson 2: Universal Turing machine, The Halting problem. [Textbook: Chapter-12, Page (344- 346)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO4 - PLO-5				
Class Test# 3: Ei	ther online or onsite based on Wk8-W	k10 discussion. Achieve	CLO3 and CLO4				
Week-15 Lesson 1 [2.5 Hours]	Lesson 1: Undecidable problems about TMs. Context sensitive language and linear bounded automata (LBA). [Textbook: Chapter-12, Page (347-352)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2	CLO4 - PLO-1				
Week-16 Lesson 1 [3 Hours]	Lesson 1: Chomsky hierarchy, Decidability, Post's correspondence problem (PCP), undesirability of PCP [Textbook: Chapter-17, Page (494- 501)]	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video, H5P; TLA1; TLA2TLA2	CLO1 - PLO-1 CLO3 -PLO- 2				
Presentation 2: T	Presentation 2: Topics will be provided as Individual or Group						
Week-17 Lesson 1 [2.5 Hours]	Lesson 1: Review class on topic discussed in Week-8, Week-9, Week-10	Online/Onsite, Discussion Using Interactive content e.g. Voice over PPT, PPT, Video,	CLO1 - PLO-1 CLO3 -				

	H5P; TLA1; TLA2	PLO-2 CLO4	
		PLO-5	

 $Week-16: Final\ Examination\ Syllabus:\ Week-2,\ Week\ 8-Week\ 12$

Course Delivery Plan/Lesson Delivery Plan: Assessment Pattern:

Assessment Task	CO,s				CO's Mark (Total=100)	
Assessment Task	CO1	CO2	CO3	CO4	CO5	
Attendance						7
Class Test (CT1, CT2, CT3)	1					15
Assignment						5
Presentation						8
Midterm Examination	5	10	10	0	1	25
Semester Final Examination	0	10	10	20		40
Total Mark	5	20	20	20		100

CIE – Breakup (Theory) [60 marks]

Bloom's Criteria	Attendance (07)	Class Test (15)	Assignment (05)	Presentation (08)	Mid Exam (25)
Remember					
Understand		05	02	02	05
Apply		05		03	05
Analyze		03	03		05
Evaluate		02			05

Create 03 05

<u>SEE – Semester End Examination [40 marks]</u> {Theory}

Bloom Criteria	Score for the Test
Remember	05
Understand	05
Apply	10
Analyze	10
Evaluate	05
Create	05

Textbook/Recommended Readings:

1. John E. Hopcroft, Rajeev Motwani, Jeffrey D. Ullman (2007), Introduction to Automata Theory Languages and Computation, 3-edition, Pearson Education, India

Reference Books:

- 1. K. L. P Mishra, N. Chandrashekaran (2003), Theory of Computer Science-Automata Languages and Computation, 3nd edition, Prentice Hall of India, India.
- 2. Sipser, M. (2006). Introduction to the Theory of Computation (2nd ed.). Boston, MA: Thompson Course Technology.